

DRAKTROFEN 2025

JUDGES DETAILS PER SKATER

JUNIOR HERRAR SHORT PROGRAM

Rank	Name	Club						Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)			Total Deductions	
1	Tim NORDIN	Idrottsföreningen Castor						2	43.64	22.35	21.29			0.00	
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2A	!	3.30	0.33	0	2	1								3.63
2	3Lz! ⁺ 2T		7.20	-0.59	-1	-1	-1								6.61
3	CCSp2		2.30	-0.15	-1	1	-2								2.15
4	2Lo		1.87	x 0.23	1	3	0								2.10
5	FSSp3		2.60	-0.17	-2	2	-2								2.43
6	CCoSp3		3.00	-0.60	-1	-3	-2								2.40
7	StSq2		2.60	0.43	1	3	1								3.03
			22.87												22.35
Program Components				Factor											
Composition					1.67	4.75	4.00	4.00							4.25
Presentation					1.67	4.50	4.00	4.00							4.17
Skating Skills					1.67	4.50	4.25	4.25							4.33
Judges Total Program Component Score (factored)															21.29
Deductions:															0.00

Rank	Name	Club						Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)			Total Deductions	
2	Levi EKMAN ISHOLT	Umeå Konståkningsförening						1	23.90	11.40	13.50			-1.00	
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lo	<<	1.70	-0.17	0	-1	-2								1.53
2	2F+3T<<		3.10	-0.84	-5	-4	-5								2.26
3	CCoSp2V		1.88	-0.38	-1	-2	-3								1.50
4	2A		3.30	-0.44	0	-2	-2								2.86
5	StSq2	F	2.60	-0.35	-2	-2	0								2.25
6	FSSp1		2.00	-1.00	-5	-5	-5							1.00	
7	CCSp		0.00	0.00	-	-	-							0.00	
			14.58												11.40
Program Components				Factor											
Composition					1.67	2.75	2.50	2.50							2.58
Presentation					1.67	2.75	2.00	3.00							2.58
Skating Skills					1.67	3.25	2.25	3.25							2.92
Judges Total Program Component Score (factored)															13.50
Deductions: Falls															-1.00 (1)

Legend:					
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)
<<	Downgraded jump	x	Credit for highlight distribution, base value multiplied by 1.1		
F	Fall			Ref.	Referee
				!	Not clear edge