



JUDGES DETAILS PER SKATER

SENIOR HERRAR SHORT PROGRAM

Rank	Name	Club	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
1	Nels IREHOLM	Svea Konståkningsklubb	2	40.26	16.46	23.80	0.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lz+3T<<	<<	3.40	-0.84	-4	-4	-4	-3	-5						2.56
2	3F		5.30	0.00	0	0	-1	0	0						5.30
3	CCSp		0.00	0.00	-	-	-	-	-						0.00
4	FSSp4		3.00	0.40	1	1	0	2	3						3.40
5	StSq2		2.60	0.35	1	2	2	1	0						2.95
6	1A*	*	0.00	x 0.00	-	-	-	-	-						0.00
7	CCoSp3V		2.25	0.00	0	1	-1	-2	1						2.25
			16.55												16.46
Program Components			Factor												
	Composition		1.67	5.00	5.00	4.75	4.50	4.25							4.75
	Presentation		1.67	4.75	4.50	4.75	4.50	4.50							4.58
	Skating Skills		1.67	4.75	5.00	5.00	4.75	5.00							4.92
Judges Total Program Component Score (factored)														23.80	
Deductions:														0.00	

Rank	Name	Club	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
2	Liam GAO	Mölnåls Konståkningsklubb	1	33.18	13.04	20.14	-1.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2A<	<	2.64	-0.79	-4	-3	-3	-3	-3						1.85
2	3S<<	F <<	1.30	-0.65	-5	-5	-5	-5	-5						0.65
3	FCSp4		3.20	0.43	0	1	2	1	2						3.63
4	2T+COMBO		1.30	-0.65	-4	-5	-5	-5	-5						0.65
5	CSSp2		2.30	-0.54	-1	-3	-4	-3	0						1.76
6	StSq2		2.60	0.35	0	2	1	1	2						2.95
7	CCoSp1V		1.50	0.05	-1	1	-1	1	2						1.55
			14.84												13.04
Program Components			Factor												
	Composition		1.67	4.25	4.25	4.50	4.00	4.50							4.33
	Presentation		1.67	4.00	4.00	4.25	4.50	4.75							4.25
	Skating Skills		1.67	3.75	4.50	4.50	3.75	4.00							4.08
Judges Total Program Component Score (factored)														21.14	
Deductions:			Falls -1.00 (1)											-1.00	

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	<	Under-rotated jump	<<	Downgraded jump		
x	Credit for highlight distribution, base value multiplied by 1.1			F	Fall		