



**GUDRUN LINDMARKS TROFÉ**  
**JUDGES DETAILS PER SKATER**  
**BLÅ 3 FREE SKATING**

Rank	Name	Club	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)			Total Deductions						
1	Vilhelm OLSSON	Halmstads Konståkningsklubb	1	24.33	11.56	12.77			0.00						
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Fe	e	1.44	-0.47	-3	-3	-4	-3							0.97
2	1A+2T<<	<<	1.50	-0.44	-4	-4	-4	-4							1.06
3	SSp1		1.30	-0.10	0	0	-2	-1							1.20
4	2Lz		2.10	-0.47	-4	0	-4	-1							1.63
5	StSqB		1.50	-0.30	-3	-1	-2	-2							1.20
6	2Lo		1.70	-0.04	0	0	0	-1							1.66
7	CCoSpB		1.70	-0.26	0	-3	-2	-1							1.44
8	2S+1A+SEQ		2.40	0.00	0	0	0	0							2.40
			<b>13.64</b>												<b>11.56</b>
Program Components				Factor											
Composition				1.70	2.50	2.50	2.75	2.75					2.63		
Presentation				1.70	2.25	2.25	2.75	2.50					2.44		
Skating Skills				1.70	2.50	2.50	2.25	2.50					2.44		
<b>Judges Total Program Component Score (factored)</b>													<b>12.77</b>		
<b>Deductions:</b>										<b>0.00</b>					

Rank	Name	Club	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)			Total Deductions						
2	Valter LARSSON	Karlskrona ASK	2	19.92	7.70	12.22			0.00						
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A+1T		1.50	0.00	0	0	0	0							1.50
2	2S<<	<<	0.40	-0.16	-4	-4	-4	-4							0.24
3	CCoSp1V		1.50	-0.11	0	-1	0	-2							1.39
4	2T<<	<<	0.40	-0.19	-5	-5	-4	-5							0.21
5	StSqB		1.50	-0.30	-1	-2	-3	-2							1.20
6	1A		1.10	0.00	0	0	0	0							1.10
7	1F+1Lo		1.00	-0.01	0	-1	0	0							0.99
8	SSp1		1.30	-0.23	-3	-3	0	-1							1.07
			<b>8.70</b>												<b>7.70</b>
Program Components				Factor											
Composition				1.70	2.25	2.25	2.75	3.25					2.63		
Presentation				1.70	2.75	2.00	2.75	2.75					2.56		
Skating Skills				1.70	2.00	2.00	2.00	2.00					2.00		
<b>Judges Total Program Component Score (factored)</b>													<b>12.22</b>		
<b>Deductions:</b>										<b>0.00</b>					

**Legend:**

#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
e	Wrong edge	<<	Downgraded jump				