

**ASKIMSTROFÉN**  
**JUDGES DETAILS PER SKATER**  
**SENIORER B2 DAMER FREE SKATING**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
1	Linn PEHRSSON	SWE	1	26.50	11.85	15.15						-0.50			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	SSp2		1.60	0.05	0	1	0								1.65
2	ChSq1		3.00	0.17	0	0	1								3.17
3	1A		1.10	-0.04	0	0	-1								1.06
4	1F		0.50	0.02	0	1	0								0.52
5	1Lz+1A+SEQ		1.70	0.07	1	0	1								1.77
6	CCoSp2		2.50	0.08	0	1	0								2.58
7	2S<<	<<	0.40	-0.20	-5	-5	-5								0.20
8	1Lo+1T		0.90	0.00	0	0	0								0.90
			<b>11.70</b>												<b>11.85</b>
Program Components			Factor												
Composition			1.70	3.25	2.50	3.25						3.00			
Presentation			1.70	3.00	2.50	3.00						2.83			
Skating Skills			1.70	3.25	2.75	3.25						3.08			
<b>Judges Total Program Component Score (factored)</b>													<b>15.15</b>		
<b>Deductions:</b>			Falls	-0.50	(1)						<b>-0.50</b>				

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
2	Emelie SVAHN	SWE	2	18.87	5.40	13.47						0.00			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A<<	<<	0.00	0.00	-	-	-								0.00
2	1F+1Lo		1.00	0.02	0	1	0								1.02
3	1A<	<	0.88	-0.35	-5	-4	-3								0.53
4	SSp		0.00	0.00	-	-	-								0.00
5	1Lz		0.60	-0.02	0	0	-1								0.58
6	CCoSp		0.00	0.00	-	-	-								0.00
7	ChSq1		3.00	-0.50	-2	-1	0								2.50
8	1S+1T		0.80	-0.03	0	-1	-1								0.77
			<b>6.28</b>												<b>5.40</b>
Program Components			Factor												
Composition			1.70	2.50	2.50	2.75						2.58			
Presentation			1.70	2.50	2.75	2.75						2.67			
Skating Skills			1.70	2.75	2.50	2.75						2.67			
<b>Judges Total Program Component Score (factored)</b>													<b>13.47</b>		
<b>Deductions:</b>													<b>0.00</b>		

Legend:		GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
#	Sequence number						
<	Under-rotated jump	<<	Downgraded jump				