

HÖGLANDSSKÄRET 2022
JUDGES DETAILS PER SKATER
UNGDOM 13 A FLICKOR FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Junimärta LANE Borg	SWE	1	29.83	12.42	17.41	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2S+1A+2T+SEQ		3.70	-0.30	-2	-2	-3								3.40
2	1A		1.10	-0.07	0	-1	-1								1.03
3	2F<	F	1.44	-0.72	-5	-5	-5								0.72
4	1A*	*	0.00	0.00	-	-	-								0.00
5	FCSSp1		1.90	-0.13	0	-2	0								1.77
6	2S+2T<<	<<	1.70	-0.52	-4	-4	-4								1.18
7	1Lo		0.50	-0.23	-5	-5	-4								0.27
8	StSq1		1.80	0.00	0	0	0								1.80
9	CCoSp2		2.50	-0.25	-1	-1	-1								2.25
			14.64												12.42
Program Components				Factor											
	Composition			2.13	2.00	3.50	2.00								2.50
	Presentation			2.13	2.25	3.50	2.50								2.75
	Skating Skills			2.13	2.75	3.00	3.00								2.92
	Judges Total Program Component Score (factored)														17.41

Deductions: 0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Olivia JOHANSSON	SWE	2	26.78	12.22	14.56	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A+1A+1Lo+SEQ		2.70	0.04	0	1	0								2.74
2	2F	F	1.80	-0.90	-5	-5	-5								0.90
3	FCSpB		1.60	-0.37	-2	-3	-2								1.23
4	2Lo		1.70	-0.06	0	0	-1								1.64
5	StSqB		1.50	-0.20	0	-3	-1								1.30
6	2F	F	1.80	-0.90	-5	-5	-5								0.90
7	2T+2Tq	q	2.60	-0.43	-4	-3	-3								2.17
8	2S		1.30	0.04	0	1	0								1.34
9	CCoSp		0.00	0.00	-	-	-								0.00
			15.00												12.22
Program Components				Factor											
	Composition			2.13	2.00	3.00	2.75								2.58
	Presentation			2.13	1.75	1.25	2.00								1.67
	Skating Skills			2.13	2.00	2.75	3.00								2.58
	Judges Total Program Component Score (factored)														14.56

Deductions: 0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	<	Under-rotated jump	<<	Downgraded jump	F	Fall
q	Jump landed on the quarter						